Working With Us

Simple Apps

	Phase 1 - Intake Goal: Inform	Phase 2 - Kickoff Goal: Align	Phase 3 - Define Goal: Decide	Phase 4 - Design Goal: Conceptualize	Phase 5 - Build Goal: Realize	Phase 6 - Iterate Goal: Refine	Phase 7 - Sustain Goal: Enhance
Activities	- Identify Problem Statement - Discuss Project Goals - Discuss Capability Fit - Discuss Budget - Discuss **Flexible** Timeline	- Provide Business Context - Iterate on Problem Statement - Map Current Process - Identify User(s) Needs - Complete GSM Assessment	- Map Future Process - Map User Flows - Create Field List (if applicable) - Align on MVP features	- Wireframe Reviews - Wireframe Refinement **Note**: Wireframes are a blueprint. Designs may change during build phase dependent on complexity and timeline.	- Build Demos - Wireframe / Build Refinement	- Demos & Customer Testing - UAT Completion - *Validation (if applicable)* **Note**: If validation is required, validation must be complete before app can go-live.	- Bugs prioritized - Check-ins for Yr 1 (3,6, 9 mo) to discuss enhancements & timelines
Deliverables / Documents	Go / No Go Decision	Current Process Map	Future Process Map	Wireframe	Test Environment	MVP (80%)	Bug Fixes / Enhancements
Client Responsibilities	-Ensure **funding approval** -Complete Intake Form --**Identify Product Owner**	-Complete GSM Assessment	- Meeting attendance & engagement - Provide requested documentation in an agreed upon timeframe - Be opinionated. We look to our clikent's for expertise on the process and help you facilitate it.	- Provide feedback and direction on wireframes -Ensure appropriate attendees are included in reviews -Ensure alignment among stakeholders	**Own & drive development** -Drive and define UAT plan (test, test, test) -Ensure appropriate attendees are included in reviews -Ensure alignment among stakeholders -Submit Issues via Tracker (*Simple Apps to provide link*) -Provide guidance on issue priority		-Submit Issues via Tracker (*Simple Apps to provide link*) - Provide prioritization direction - Recommended: Send user feedback survey
Client Time Commitement							